

Enhancing Approximate Conformance Checking Accuracy with Hierarchical Clustering Model Behaviour Sampling

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Abstract

Conformance checking techniques evaluate how well a process model aligns with an actual event log. Existing methods, which rely on optimal trace alignment, are computationally intensive. To improve efficiency, a model sampling method has been proposed to construct model behaviour subset that represents the entire model. However, current model sampling techniques often lack sufficient model representativeness, limiting their potential to achieve optimal approximation accuracy. This paper proposes new model behaviour sampling approaches using hierarchical clustering to compute an approximation closer to the exact result. This paper also refines existing upper bound algorithm for better approximation. Our experiments on six real-world event logs demonstrates that our method improves approximation accuracy compared to state-of-the-art model sampling methods.

Keywords: approximate conformance checking, model behaviour sampling, hierarchical clustering, process mining

1. INTRODUCTION

Conformance checking is a set of process mining functionalities aimed at identifying deviations between the actual behaviour of the event log (“as-is”) and the modeled behaviour of the process model (“to-be”). It facilitates further applications, such as model repair, anomaly detection, and algorithm evaluation [1].

In recent years, alignment-based method [2] has become the de facto standard for conformance checking in computing conformance diagnostics, as it always returns the most accurate deviations, known as optimal-alignment [3]. However, finding the optimal alignment is an NP-hard problem [4]. As the complexity of the log and model increases, the runtime complexity of optimal alignment computation grows exponentially, leading to extremely long computation times—sometimes even taking several weeks. This makes them impractical for real-world applications, especially for large-scale event logs. Moreover, in certain cases, an exact conformance value is not necessary, such as when conducting a preliminary evaluation of process models with various process discovery algorithm [5].

To tackle the problems, various approximation strategies have been proposed, including optimizing the search algorithm [6, 7] and decomposition schemes [8, 9]. However, sampling provides another angle for approximate conformance checking, such as sampling traces to represent event log [10, 11] or selecting model traces to substitute process model [5, 12]. In this paper, we adopt the latter approach, focusing on model sampling. Two main model sampling methods exist: simulation [13] and candidate selection [5]. We concentrate on candidate selection due to its higher accuracy [5]. The candidate selection method identifies representative traces from the event log (i.e. log behaviour subset), and then computes their optimal alignments to determine the corresponding model traces (i.e., model behaviour subset). The accuracy of this approximation depends on the quality of the selected log traces [12]. However, existing log selection

techniques (e.g., random, frequency-based [5], K-Medoids [14]) often lack behavioural diversity and model representativeness (see Section 2), leading to reduced accuracy in conformance approximation. Hence, there is significant potential for improving the quality of model behaviour subsets.

In this paper, we propose an enhanced model behaviour sampling method to select more representative subsets and get more accuracy approximate values. First, we apply hierarchical clustering to the event log using our proposed distance criterion. Then, we propose two in-cluster methods to select typical traces from each cluster, which are then used to construct more representative model behaviour subsets. Finally, we extend existing cost lower bound algorithm to achieve more accurate approximation results. The experimental results show that our approach yields more accurate approximations than existing baselines, though with increased approximation time.

The remainder of this paper is organized as follows: Section 2 provides a motivating example to further illustrate the research problem. Section 3 discusses related work in approximate conformance checking. Section 4 outlines the necessary preliminaries. In Section 5, we propose our method for constructing model behaviour subsets using hierarchical clustering. Section 6 details the evaluation and its results. Finally, Section 7 concludes the paper and presents the future work.

2. MOTIVATING EXAMPLE

Research such as [5] and [15] has shown that selecting more typical log traces lead to higher approximation accuracy. Thus, the key challenge is determining which subset should be selected to improve approximate accuracy. Existing log selection methods, such as the frequency-based and K-medoids approaches, sometimes lack sufficient log representativeness.

To illustrate the potential limitations of these methods, we use a synthesized event log L . It contains 5,106 traces consisting of 32,600 events and 12 trace variants, as shown in Table 1.

Table 1: Event Log

ID	Trace Variant	Freq	ID	Trace Variant	Freq
0	$\langle a, b, c, d, f, e, g, h \rangle$	1280	6	$\langle a, d, f, h \rangle$	250
1	$\langle a, b, c, d, e, f, g, h \rangle$	912	7	$\langle a, f, b, c \rangle$	96
2	$\langle a, b, c, d, e, g, f, h \rangle$	864	8	$\langle a, c, e, f, g \rangle$	64
3	$\langle a, b, c, h \rangle$	792	9	$\langle a, d, e, g, h \rangle$	56
4	$\langle a, b, c, d, h \rangle$	400	10	$\langle a, b, f, e, g, h \rangle$	48
5	$\langle a, h \rangle$	320	11	$\langle b, f, g \rangle$	24

To discover the event log presented in Figure 1, we applied the Inductive Miner algorithm [16] with infrequent thresholds of 0.9.

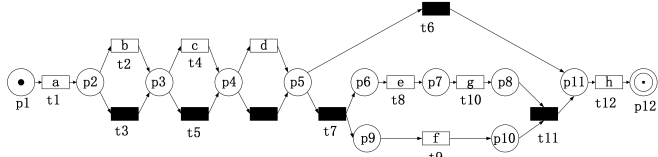


Figure 1: The Process Model discovered by Inductive Miner with infrequent threshold equals to 0.9.

Assuming we select three variants to represent the event log, i.e., the behavior subset consists of three variants. Table 2 shows the behaviour subsets generated by the frequency-based method, K-Medoids, and our proposed methods (see Section 5 for details). The frequency-based subsets shows two key limitations:

1. Overestimation of Alignment Cost: Variant 5, $\langle a, h \rangle$, can be perfectly replayed in the model with an alignment cost of 0. But it's not included in our model behaviour subset, aligning it would require at least 6 insertions (i.e., cost of 6), resulting in an overestimated approximate cost.
2. Lack of Structural Diversity: The selected model traces $\langle a, b, c, d, f, e, g, h \rangle$ and $\langle a, b, c, d, e, f, g, h \rangle$ differ only in the order of e and f . This means they represent essentially the similar structural path, potentially overlooking other important paths in the process model.

Also, the K-Medoids method has drawbacks: it clusters traces solely based on their control-flow information, i.e., syntactic difference. For example, the trace $\langle b, f, g \rangle$ in log behaviour subset (as shown in Table 2) may have significantly syntactic differences from other traces but, due to its low frequency (only 24 occurrences), it is still not enough to represent the model behaviour.

To address the issues, our approach proposed in Section 5 effectively balances frequency and control-flow information. Table 2 also shows the cost deviation. It refers to the difference in alignment cost between using model behaviour subset and optimal-alignment. The values indicate that the model behaviours generated by our methods significantly reduce the cost deviations compared to vanilla methods.

Table 2: behaviour subsets constructed by four methods

Method	Subset	Result	Cost Deviation
Frequency-based	Log Behaviour	$\Sigma_L = \{\langle a, b, c, d, f, e, g, h \rangle, \langle a, b, c, d, e, f, g, h \rangle, \langle a, b, c, d, e, g, f, h \rangle\}$	7806
	Model Behaviour	$\Sigma_M = \{\langle a, b, c, d, f, e, g, h \rangle, \langle a, b, c, d, e, f, g, h \rangle, \langle a, b, c, d, e, g, f, h \rangle\}$	
K-Medoids	Log Behaviour	$\Sigma_L = \{\langle a, h \rangle, \langle a, b, c, d, e, g, f, h \rangle, \langle b, f, g \rangle\}$	6596
	Model Behaviour	$\Sigma_M = \{\langle a, h \rangle, \langle a, b, c, d, e, g, f, h \rangle, \langle a, b, e, f, g, h \rangle\}$	
In-cluster frequency	Log Behaviour	$\Sigma_L = \{\langle a, h \rangle, \langle a, b, c, d, f, e, g, h \rangle, \langle a, b, c, h \rangle\}$	4698
	Model Behaviour	$\Sigma_M = \{\langle a, h \rangle, \langle a, b, c, d, f, e, g, h \rangle, \langle a, b, c, h \rangle\}$	
In-cluster medoid	Log Behaviour	$\Sigma_L = \{\langle a, d, f, h \rangle, \langle a, b, c, d, f, e, g, h \rangle, \langle a, b, c, h \rangle\}$	4854
	Model Behaviour	$\Sigma_M = \{\langle a, d, h \rangle, \langle a, b, c, d, f, e, g, h \rangle, \langle a, b, c, h \rangle\}$	

3. RELATED WORK

To cope with the complexity of alignment construction, approximation techniques have been developed to balance result quality and computational cost. One approach explores fast heuristic search algorithms as alternatives to the A* algorithm [7, 17, 18]. replace the A* algorithm by exploring new fast heuristic search algorithms. One such method is Taymouri and Carmona [17], introducing an evolutionary algorithm to enhance alignment approximations. Another scheme involves decomposing models into smaller, more manageable parts, even though this may not always result in optimal alignments [19, 20]. A similar decomposition technique is discussed in [21], though it is restricted to sound and safe workflow nets. Furthermore, building automata capable of aligning log and model has been explored as another technique [22, 23]. This approach provides good approximations of the optimal alignments in most cases.

Reducing the behaviour size is another strategy for approximate conformance checking. One sampling approach focuses on sampling event log. For instance, [24] proposes a trace sampling method, assuming that a few log traces can estimate the conformance value. However, it lacks upper and lower bounds for the approximation and performs worse when the event log contains many unique behaviors.

Another sampling approach targets model behaviour. [5] introduced a model sampling method to construct subsets of model behaviour that represent the whole process model, significantly reducing approximation time while largely maintaining accuracy. The method also provides upper and lower bounds to give some certainty of the approximation.

Hierarchical clustering is widely used in process mining for its structural representativeness [25]. Additionally, [26] demonstrates how hierarchical clustering aids in discovering a better model.

4. PRELIMINARIES

This section presents conformance checking terminology and notations to support the subsequent sections. We use the basic definitions of Petri net, e.g., labeled Petri Net in [27].

Given a system net SN , $\phi_f(SN)$ is the set of all complete firing sequences of SN and $\phi_v(SN)$ is the set of all possible

visible traces, i.e., complete firing sequences starting in its initial marking and ending in its final marking projected onto the set of observable activities (not silent transitions e.g., t_3 in Figure 1).

To measure how a trace aligns to a process model, moves are represented by pairs (a, t) , where a is a log activity and t is a model transition. Legal moves can be: *log moves*, *model moves*, or *synchronous moves*. Any other combination is an *illegal move*.

Definition 1. (Alignment). Let $\sigma_L \in L$ represent a log trace and $\sigma_M \in \phi_f(SN)$ denote a complete firing sequence of a system net SN . A_{LM} is the set of legal moves. An alignment of σ_L and σ_M is a sequence of pairs $\gamma \in A_{LM}^*$ such that the projection on the first element (ignoring \gg) yields σ_L and the projection on the second element (ignoring \gg and transition labels) yields σ_M .

To quantify the costs of alignments we introduce a cost function δ in Definition 2.

Definition 2. (Cost of Alignment). Cost function $\delta \in A_{LM} \rightarrow \mathbb{N}$ assigns costs to legal moves. The cost of an alignment $\gamma \in A_{LM}^*$ is the sum of all costs:

$$\delta(\gamma) = \sum_{(a,t) \in \gamma} \delta(a, t).$$

The cost values assigned to log moves, model moves, and synchronous moves are 1, 1, and 0, respectively. Note that an alignment is considered optimal if it has the minimum alignment cost.

Definition 3. (Optimal Alignment). Let L be an event log and SN a system net where $\phi_v(SN) \neq \emptyset$.

- For $\sigma_L \in L$, we define: $\Gamma_{\sigma_L, SN} \in \{\gamma \in A_{LM}^* \mid \exists \sigma_M \in \phi_f(SN) \text{ is an alignment of } \sigma_L \text{ and } \sigma_M\}$.
- An alignment $\gamma \in \Gamma_{\sigma_L, SN}$ is optimal for trace $\sigma_L \in L$ and system net SN if for any alignment $\gamma' \in \Gamma_{\sigma_L, M}$: $\delta(\gamma') \geq \delta(\gamma)$.
- $\gamma_{SN} \in A_{LM}^* \rightarrow A_{LM}^*$ is a mapping that assigns any log trace σ_L to an optimal alignment, i.e., $\gamma_{SN}(\sigma_L) \in \Gamma_{\sigma_L, SN}$ and $\gamma_{SN}(\sigma_L)$ is an optimal alignment.

Definition 4. (Levenshtein Edit Distance). As defined by [28], the Levenshtein edit distance $d(\sigma_1, \sigma_2) \rightarrow \mathbb{N}$ represents the minimum number of edit operations (i.e., insertions, deletions, and substitutions) required to transform one sequence into another. For instance, $d(\langle a, b \rangle, \langle c, d \rangle) = 2$, where the two edit operations are substitutions (a, c) and (b, d) .

Definition 5. (Edit Distance Cost Function). We can calculate the distance between two traces (or sequences) faster by using a modified version of the Levenshtein edit distance [29]. Let $\sigma_1, \sigma_2 \in A^*$ be two sequences of activities. The Edit Distance Cost Function $\Delta(\sigma_1, \sigma_2) \rightarrow \mathbb{N}$ is defined as the minimum number of edits (insertion or deletion of activities) required to transform σ_1 into σ_2 .

Suppose that S is a set of sequences, $\Phi(\sigma_L, S) = \min_{\sigma_M \in S} \Delta(\sigma_L, \sigma_M)$ returns the distance of the most similar sequence in S . Let $\phi_v(SN)$ be the set of all visible firing sequences

in SN , and $\gamma_{SN}(\sigma)$ be an optimal alignment for sequence σ . It is possible to prove that $\delta_S(\gamma_{SN}(\sigma)) = \Phi(\sigma, \phi_v(SN))$ [12].

In the context of alignment, the edit distance function can be used as a cost function δ_S for evaluating the misalignment between a log trace σ_L and a model trace σ_M . This cost function assigns a value corresponding to the number of operations required to align the two sequences. For example, $\Delta(\langle a, c, b, e, d \rangle, \langle a, b, c, a, d \rangle) = 4$ corresponds to two deletions and two insertions.

Moreover, the alignment cost of a single trace can be converted into a fitness value between 0 (poor fitness, i.e., maximal costs) and 1 (perfect fitness, i.e., zero costs) using Equation 1 [5]. In this regard, we normalize this cost relative to the worst case, with one log move for each activity in the trace and one model move for each transition in the model's shortest path, $SPM = \min_{\sigma_M \in \phi_f}(|\sigma_M|)$. Here, the optimal alignment cost, $\delta(\gamma_{SN}(\sigma))$, can be replaced by an alternative cost (e.g., edit distance cost) to obtain a corresponding fitness value.

$$Fitness_{Trace}(\sigma_L, SN) = 1 - \frac{\delta_S(\gamma_{SN}(\sigma))}{|\sigma_L| + SPM} \quad (1)$$

Note that the overall fitness between the event log and the system net is the weighted average of single trace fitness values.

5. APPROACH

In this section, we present the proposed conformance approximation method. An overview of our approach is shown in Figure 2. The method begins with a preprocessing stage using hierarchical clustering techniques. Next, two methods are proposed for constructing model behaviour subsets: in-cluster frequency and in-cluster medoid methods. Finally, the alignment approximation process is explained.

5.1. Preprocess event log using hierarchical clustering

In this stage, we apply agglomerative hierarchical clustering [30] on event logs. Specifically, we first partition the event log based on trace variants to get the trace variant subset Σ_{σ_v} . Then, we introduce normalized weighted Levenshtein distance to measure the distance between these variants (see Definition 6) as a new in-cluster distance criterion. This criterion considers both frequency and control-flow information, alleviating the problem with current log selection methods mentioned in Section 2. It is used to build a distance matrix, then forming a dendrogram. By cutting-off the dendrogram, we obtain the desired number of clusters. The framework is illustrated in Figure 3.

Definition 6. (Normalized Weighted Levenshtein Distance). Let A^* be the set of all possible sequences of activities in A , and let σ_{v1}, σ_{v2} be two trace variants $\in A^*$. The normalized weighted Levenshtein distance between σ_{v1} and σ_{v2} , where each trace variant has a frequency $f(\sigma_{v1})$ and $f(\sigma_{v2})$, is defined as:

$$d_{weighted}(\sigma_{v1}, \sigma_{v2}) = \frac{f(\sigma_{v1}) \cdot f(\sigma_{v2}) \cdot d_N(\sigma_{v1}, \sigma_{v2})}{\max\{f(\sigma_{v1})^2, f(\sigma_{v2})^2\}} \quad (2)$$

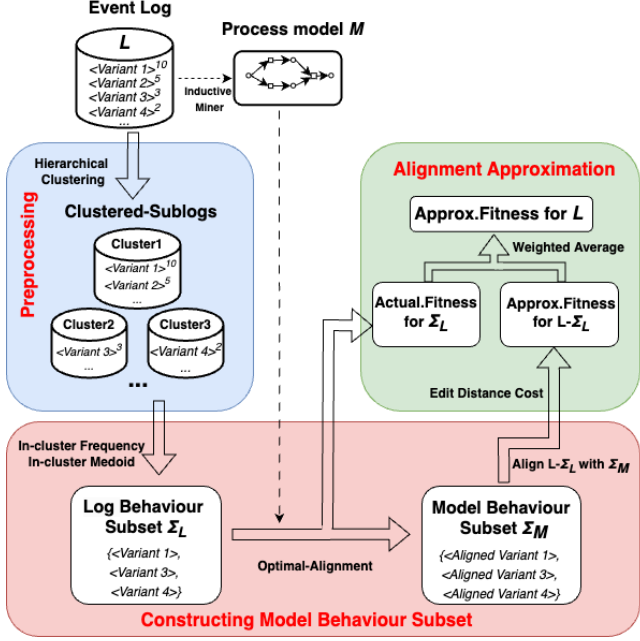


Figure 2: Overview of our approach

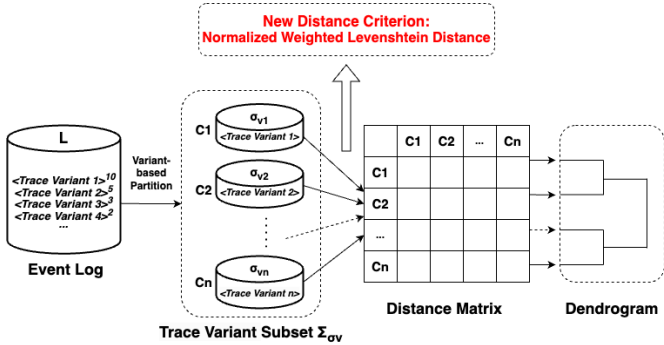


Figure 3: Preprocessing workflow for hierarchical clustering

where the normalized Levenshtein distance $d_N(\sigma_{v1}, \sigma_{v2})$ is given by:

$$d_N(\sigma_{v1}, \sigma_{v2}) = \frac{d(\sigma_{v1}, \sigma_{v2})}{\max\{|\sigma_{v1}|, |\sigma_{v2}|\}} \quad (3)$$

Here, $d_N(\sigma_{v1}, \sigma_{v2}) = 0$ means the two traces are exactly the same, and $d_N(\sigma_{v1}, \sigma_{v2}) = 1$ means the two traces are completely different.

Definition 7. (Distance Matrix). Let $\sigma_{v1}, \sigma_{v2}, \dots, \sigma_{vi} \in A^*$ represent all trace variants in event log L . The matrix $D(L)$ is defined as, :

$$D(L) = \begin{bmatrix} 0 & d(\sigma_{v1}, \sigma_{v2}) & \dots & d(\sigma_{v1}, \sigma_{vi}) \\ d(\sigma_{v2}, \sigma_{v1}) & 0 & \dots & d(\sigma_{v2}, \sigma_{vi}) \\ \vdots & \vdots & \ddots & \vdots \\ d(\sigma_{vi}, \sigma_{v1}) & d(\sigma_{vi}, \sigma_{v2}) & \dots & 0 \end{bmatrix} \quad (4)$$

where d is the normalized weighted Levenshtein distance function.

5.2. Constructing Model Behaviour

In this stage, we first propose two in-cluster methods to get log behaviour subset Σ_L from the generated clusters, and transform it to model behaviour subset Σ_M . Specifically,

a) Candidate selection: After preprocessing, we obtain several clusters, each representing different behaviours within the model. The following question is how to choose the typical traces from each cluster to construct a better log behaviour subset. We extend the ideas of frequency-based and medoid methods by introducing two in-cluster methods, i.e., in-cluster frequency and in-cluster medoid methods, to select trace that represents typical behaviour in each cluster as our candidate. The in-cluster frequency method selects the most frequent trace variant from each cluster. The in-cluster medoid method computes the pairwise Levenshtein distances between all traces in each cluster, then construct a distance matrix and obtain the medoid trace (see Definition 8). Note that the medoid trace is the one with the smallest total distance to all other traces in the cluster.

b) Optimal-alignment: In this step, we align Σ_L with process model to construct the Σ_M , that is, we compute the optimal alignments of selected traces in the event log and finding the corresponding model traces for these alignments.

Table 3 shows three clusters generated from the event log in Table 1. For example, applying the in-cluster frequency method to cluster 2 yields $\langle a, b, c, h \rangle^{792}$, the most frequent trace. Repeating this for each cluster, we obtain $\Sigma_L = \{\langle a, b, c, d, f, e, g, h \rangle^{1280}, \langle a, b, c, d, e, f, g, h \rangle^{912}, \langle a, b, c, d, e, f, g, h \rangle^{864}\}$. We then align Σ_L with the process model as shown in Figure 1, resulting in Σ_M . Note that Σ_L and Σ_M are same in this example, as all traces can be fully replayed in the model.

Table 3: The clusters generated from the example log provided in Table 1

Cluster ID	Traces in each cluster
1	$\{\langle a, b, c, d, f, e, g, h \rangle^{1280}, \langle a, b, c, d, e, f, g, h \rangle^{912}, \langle a, b, c, d, e, f, g, h \rangle^{864}\}$
2	$\{\langle a, b, c, h \rangle^{792}, \langle a, b, c, d, h \rangle^{400}, \langle a, f, b, c \rangle^{96}\}$
3	$\{\langle a, h \rangle^{320}, \langle a, d, h \rangle^{250}, \langle a, c, e, f, g \rangle^{64}, \langle a, d, e, g, h \rangle^{56}, \langle a, b, f, e, g, h \rangle^{48}, \langle b, f, g \rangle^{24}\}$

The specific algorithm steps for proposed methods are outlined in Algorithms 1 and 2.

Definition 8. (In-cluster Medoid). Let L' be a clustered sublog, n denote the number of trace variants in L' , and $D(L')$ be the distance matrix of L' . The trace $\sigma_j = \arg \min_{\sigma_j \in L'} \sum_{i \in [1, n]} d(\sigma_i, \sigma_j)$ represents the medoid trace of sublog L' .

5.3. Computing Alignment Approximation

After constructing M_B , we use it to approximate alignments for the traces in $L - L_C$, where L_C refers to the frequency-based trace variants used to build Σ_L . The actual alignment fitness for the variants in Σ_L has already been computed during the construction of M_B , so we can directly use this value for more accurate approximations. At this stage, we calculate the alignment approximations for the remaining variants.

Typically, actual fitness is calculated using standard alignment costs. However, for the remaining variants, we use the edit distance cost function Δ (see Definition 5) to estimate fitness.

Algorithm 1 In-cluster Medoid Method

Input: Event log L ; Process model M .
Output: Model behaviour subset Σ_M .

- 1: Initialize log behaviour subset: $\Sigma_L \leftarrow \emptyset$
- 2: Initialize model behaviour subset: $\Sigma_M \leftarrow \emptyset$
- 3: Partition L based on variants into Σ_{σ_v}
- 4: Cluster Σ_{σ_v} into k clusters $\{\Sigma_{\sigma_{v1}}, \Sigma_{\sigma_{v2}}, \dots, \Sigma_{\sigma_{vk}}\}$ using hierarchical clustering
- 5: **for** $i = 1$ to k **do**
- 6: Compute pairwise Levenshtein distances between all variants in $\Sigma_{\sigma_{vi}}$
- 7: Construct distance matrix $D(\Sigma_{\sigma_{vi}})$
- 8: Find the medoid trace $\sigma_L^{(i)}$ in $\Sigma_{\sigma_{vi}}$:
$$\sigma_L^{(i)} = \arg \min_{\sigma \in \Sigma_{\sigma_{vi}}} \sum_{\sigma' \in \Sigma_{\sigma_{vi}}} d(\sigma, \sigma')$$
- 9: Update log behaviour subset: $\Sigma_L \leftarrow \Sigma_L \cup \{\sigma_L^{(i)}\}$
- 10: **end for**
- 11: **for** each $\sigma_L^{(i)} \in \Sigma_L$ **do**
- 12: Compute optimal alignment γ_{SN}^{opt} between $\sigma_L^{(i)}$ and M
- 13: Map to model trace: $\sigma_M^{(i)} \leftarrow \lambda_{SN}(\sigma_L^{(i)})$
- 14: Update model behaviour subset: $\Sigma_M \leftarrow \Sigma_M \cup \{\sigma_M^{(i)}\}$
- 15: **end for**
- 16: **return** Σ_M

Algorithm 2 In-cluster Frequency Method

Input: Event log L ; Process model M .
Output: Model behaviour subset Σ_M .

- 1: Initialize log behaviour subset: $\Sigma_L \leftarrow \emptyset$
- 2: Initialize model behaviour subset: $\Sigma_M \leftarrow \emptyset$
- 3: Partition L based on variants into Σ_{σ_v}
- 4: Cluster Σ_{σ_v} into k clusters $\{\Sigma_{\sigma_{v1}}, \Sigma_{\sigma_{v2}}, \dots, \Sigma_{\sigma_{vk}}\}$ using hierarchical clustering
- 5: **for** $i = 1$ to k **do**
- 6: Let $\Sigma_{\sigma_{vi}}$ denote the i -th cluster of variants
- 7: Find the most frequent variant $\sigma_L^{(i)}$ in $\Sigma_{\sigma_{vi}}$:
$$\sigma_L^{(i)} = \arg \max_{\sigma \in \Sigma_{\sigma_{vi}}} f(\sigma)$$
- 8: Update log behaviour subset: $\Sigma_L \leftarrow \Sigma_L \cup \{\sigma_L^{(i)}\}$
- 9: **end for**
- 10: **for** each $\sigma_L^{(i)} \in \Sigma_L$ **do**
- 11: Compute optimal alignment γ_{SN}^{opt} between $\sigma_L^{(i)}$ and M
- 12: Map to model trace: $\sigma_M^{(i)} \leftarrow \lambda_{SN}(\sigma_L^{(i)})$
- 13: Update model behaviour subset: $\Sigma_M \leftarrow \Sigma_M \cup \{\sigma_M^{(i)}\}$
- 14: **end for**
- 15: **return** Σ_M

This method provides guaranteed upper and lower bounds for the alignment cost, instead of exact values [5] (see Lemma 1 and Lemma 2 below).

$$Fitness(L, SN) = \frac{\sum_{\sigma \in L_C} f(\sigma) \times Fitness_{\text{Approximate}}(\sigma, SN)}{\sum_{\sigma \in L} f(\sigma)} + \frac{\sum_{\sigma \in L-L_C} f(\sigma) \times Fitness_{\text{Actual}}(\sigma, SN)}{\sum_{\sigma \in L} f(\sigma)} \quad (5)$$

Lemma 1 (Alignment Cost Upper Bound). *Let $\sigma_L \in \mathcal{U}_A^*$ be a log trace and $\sigma_M \in \phi_v(SN)$ be a visible firing sequence of SN . We have $\delta_S(\gamma_{SN}(\sigma_L)) \leq \Delta(\sigma_L, \sigma_M)$, where $\gamma_{SN}(\sigma_L)$ is the optimal alignment.*

Proof. The proof is provided in Appendix A.1 and demonstrates how the edit distance guarantees this upper bound.

Simply put, if we align trace variant 4 (a, b, c, d, h) from Table 1 with σ_L from the in-cluster frequency subset in Table 2, the alignment cost is 1 (i.e., removing "d"). However, since σ_M is a subset of the full model, the actual cost could be smaller or equal. Thus, we use 1 as the upper bound for this variant.

Lemma 2 (Alignment Cost Lower Bound). *Let $SPM = \min_{\sigma_M \in \phi_v(SN)} |\sigma_M|$ and $LPM = \max_{\sigma_M \in \phi_v(SN)} |\sigma_M|$, representing the shortest and longest paths in the process model M . $\sigma_L[A_v(SN)]$ and $\kappa(\sigma_L)$ are as defined in Definition 9.*

For any log trace σ_L , if $|\sigma_L[A_v(SN)]| < SPM$, the alignment cost lower bound is $SPM - |\sigma_L[A_v(SN)]| + \kappa(\sigma_L)$; if $|\sigma_L[A_v(SN)]| > LPM$, the lower bound is $|\sigma_L[A_v(SN)]| - LPM + \kappa(\sigma_L)$; if $SPM \leq |\sigma_L[A_v(SN)]| \leq LPM$, the lower bound is $\kappa(\sigma_L)$.

Proof. The proof is provided in Appendix A.2.

The cost lower bound is the minimum edit operations needed to transform σ_L into σ_M . We refine this algorithm using activity projection (see Definition 9) to improve approximation accuracy. Existing methods compare log trace length directly with the model's range, potentially yielding errors if irrelevant activities are present. For instance, in Figure 1, a trace $\langle a, x \rangle$ might seem aligned if its length falls within the model's shortest ($SPM=2$) and longest paths ($LPM=8$), even though x is not in the model, resulting in a miscalculated cost of 0. Our algorithm removes non-model activities (e.g., removing x from $\langle a, x \rangle$ to form $\langle a \rangle$) before comparing trace lengths. This adjustment yields a more accurate cost of 1 rather than 0, resulting in a smaller upper fitness and tighter bound width.

These bounds are then used to compute corresponding upper and lower fitness bounds (with the cost upper bound giving the fitness lower bound, and vice versa) using Equation 1. The computations for the fitness bounds are provided in Algorithm 3 and 4. The average of these bounds provides the approximate fitness. Once we compute the approximate fitness for each remaining variant, we take the weighted average of these values along with the previously computed actual fitness to get the overall approximate fitness for the entire event log, as shown in Equation 5.

Definition 9 (Activity Projection). Let $A_v(SN)$ be the set of unique observable activities in the system net SN . For any log trace σ_L , let $\sigma_L \upharpoonright_{A_v(SN)}$ represent the projection of σ_L onto $A_v(SN)$, meaning the set of activities in σ_L that also appear in the model. Define $\kappa(\sigma_L) = |\sigma_L| - |\sigma_L \upharpoonright_{A_v(SN)}|$ as the number of activities in σ_L that are not present in the model.

For example, let $\sigma_L = \langle a, b, x \rangle$ be a log trace and the observable activities of the system net be $A_v(SN) = \{a, b, c, d, e\}$. Projecting σ_L onto $A_v(SN)$ results in $\sigma_L \upharpoonright_{A_v(SN)} = \langle a, b \rangle$, as x is not part of $A_v(SN)$. Therefore, $\kappa(\sigma_L) = |\sigma_L| - |\sigma_L \upharpoonright_{A_v(SN)}| = 3 - 2 = 1$, indicating one activity in σ_L is not present in the model.

Algorithm 3 Fitness lower bound computation

Input: Event log L ; Optimal-aligned Log L_C ; Model behaviour subset Σ_M .

Output: Lower bound fitness $L_fitness(\sigma_L, M)$.

- 1: **for** each $\sigma_L \in L - L_C$ **do**
 - 2: $\Phi(\sigma_L, \Sigma_M)$ // Compute minimum edit distance cost
 - 3: $L_fitness(\sigma_L, M) \leftarrow 1 - \frac{\Phi(\sigma_L, \Sigma_M)}{|\sigma_L| + \min_{\sigma_M \in \phi_v(SN)}(|\sigma_M|)}$
 - 4: **end for**
 - 5: **return** $L_fitness(\sigma_L, M)$
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Algorithm 4 Fitness upper bound computation

Input: Event log L ; Optimal-aligned Log L_C ; Model behaviour subset Σ_M .

Output: Upper bound fitness $U_fitness(\sigma_L, M)$.

- 1: $SPM \leftarrow \min_{\sigma_M \in \phi_v(SN)} |\sigma_M|$ // Shortest path
 - 2: $LPM \leftarrow \max_{\sigma_M \in \phi_v(SN)} |\sigma_M|$ // Longest path
 - 3: **for** each $\sigma_L \in L - L_C$ **do**
 - 4: Project σ_L onto SN : $\sigma_L \upharpoonright_{A_v(SN)}$
 - 5: Compute $\kappa(\sigma_L) = |\sigma_L| - |\sigma_L \upharpoonright_{A_v(SN)}|$
 - 6: **if** $|\sigma_L \upharpoonright_{A_v(SN)}| < SPM$ **then**
 - 7: $U_fitness(\sigma_L, M) \leftarrow 1 - \frac{SPM - |\sigma_L \upharpoonright_{A_v(SN)}| + \kappa(\sigma_L)}{|\sigma_L| + \min_{\sigma_M \in \phi_v(SN)}(|\sigma_M|)}$
 - 8: **else if** $|\sigma_L \upharpoonright_{A_v(SN)}| > LPM$ **then**
 - 9: $U_fitness(\sigma_L, M) \leftarrow 1 - \frac{|\sigma_L \upharpoonright_{A_v(SN)}| - LPM + \kappa(\sigma_L)}{|\sigma_L| + \min_{\sigma_M \in \phi_v(SN)}(|\sigma_M|)}$
 - 10: **else**
 - 11: $U_fitness(\sigma_L, M) \leftarrow 1 - \frac{\kappa(\sigma_L)}{|\sigma_L| + \min_{\sigma_M \in \phi_v(SN)}(|\sigma_M|)}$
 - 12: **end if**
 - 13: **end for**
 - 14: **return** $U_fitness(\sigma_L, M)$
-

6. EVALUATION

In this section, we assess the accuracy and time performance of our proposed log selection methods compared to frequency-based and K-Medoids techniques, and evaluate their differences in accuracy and time against normal alignment. Note that the comparison between model behaviour sampling and other approximate methods has been discussed in [5], we focus here on comparisons with the baselines of model behaviour sampling. First, we briefly describe the implementation (Section 6.1) and experimental setup (Section 6.2), followed by a discussion of the experimental results (Section 6.3).

6.1. Implementation

Our implementation consists of two steps: first, we implemented the algorithms described in Sections 5.1 and 5.2 in Python, to generate log behaviour subset from event log. Specifically, we extended the `pm4py.algo.clustering` package in `PM4py` [31] by introducing the normalized weighted Levenshtein distance (Definition 6), to perform hierarchical clustering. And implemented two proposed in-cluster methods to get the log behaviour subset based on the clustering result. In the second step, we used an existing plugin in `ProM` [32], *Conformance Log to Log Approximation* [33], with the generated model behaviour subset and the original event log as input, obtaining approximate fitness bounds and values. For the baselines, we used the implementation proposed by Fanisani [5]. For the normal alignment, we used `PM4py` to compute the time and fitness values. The source code and experimental results is available on Github ¹.

6.2. Experimental Setup

Our experiments were based on six real event logs, with the basic information about these event logs is given in Table 4. Here, *Uniqueness* refers to $\frac{\text{Variant\#}}{\text{Trace\#}}$. A *Uniqueness* value close to 1 indicates that almost all traces are different, e.g., *Sepsis*. For process discovery, we used *Inductive Miner infrequent algorithm* [34] with *infrequent thresholds of 0.4* to get the process model. Two log selection methods, *frequency-based sampling*, *K-Medoids clustering*, were used as baselines to compare with our proposed methods, i.e., *In-cluster frequency method* and *In-cluster medoid method*. Additionally, we set the *selection percentage* to 10%, 20%, 30%, 40%, and 50%, representing the ratio of selected variants to the total number of variants in the event logs. Our experiment was repeated four times since the conformance approximation time is non-deterministic. Finally, we performed the experiments on a computer with Apple M1 (8 cores), 8 GB RAM running macOS.

Table 4: The *real-life* event logs used in the experiments

Event Log	Activities #	Traces #	Variants #	Uniqueness
BPIC2012 [35]	25	13087	4366	0.33
BPIC2013-closed problems [36]	4	1487	183	0.12
BPIC2016-Questions [37]	8	21533	2261	0.10
BPIC2017 [38]	28	31509	15930	0.51
Sepsis [39]	18	1050	846	0.81
RTFMP [40]	13	150370	231	0.01

6.2.1. Evaluation Metrics

To measure approximation accuracy, we used *Approximate Error*, defined as $\text{ApproximateError} = |\text{ActualFitness} - \text{ApproximateFitness}|$, where a value closer to 0 indicates higher accuracy. Additionally, we assess the *Bound Width* as $\text{BoundWidth} = U_fitness - L_fitness$, with a smaller width indicating tighter bounds and a more accurate approximation.

We used $PI = \frac{\text{Actual Conformance Time}}{\text{Approximate Conformance Time}}$ to assess time performance. *Actual Conformance Time* refers to the time needed to

¹<https://github.com/lvy19909/Approximate-Conformance-Checking-using-Hierarchical-Clustering.git>

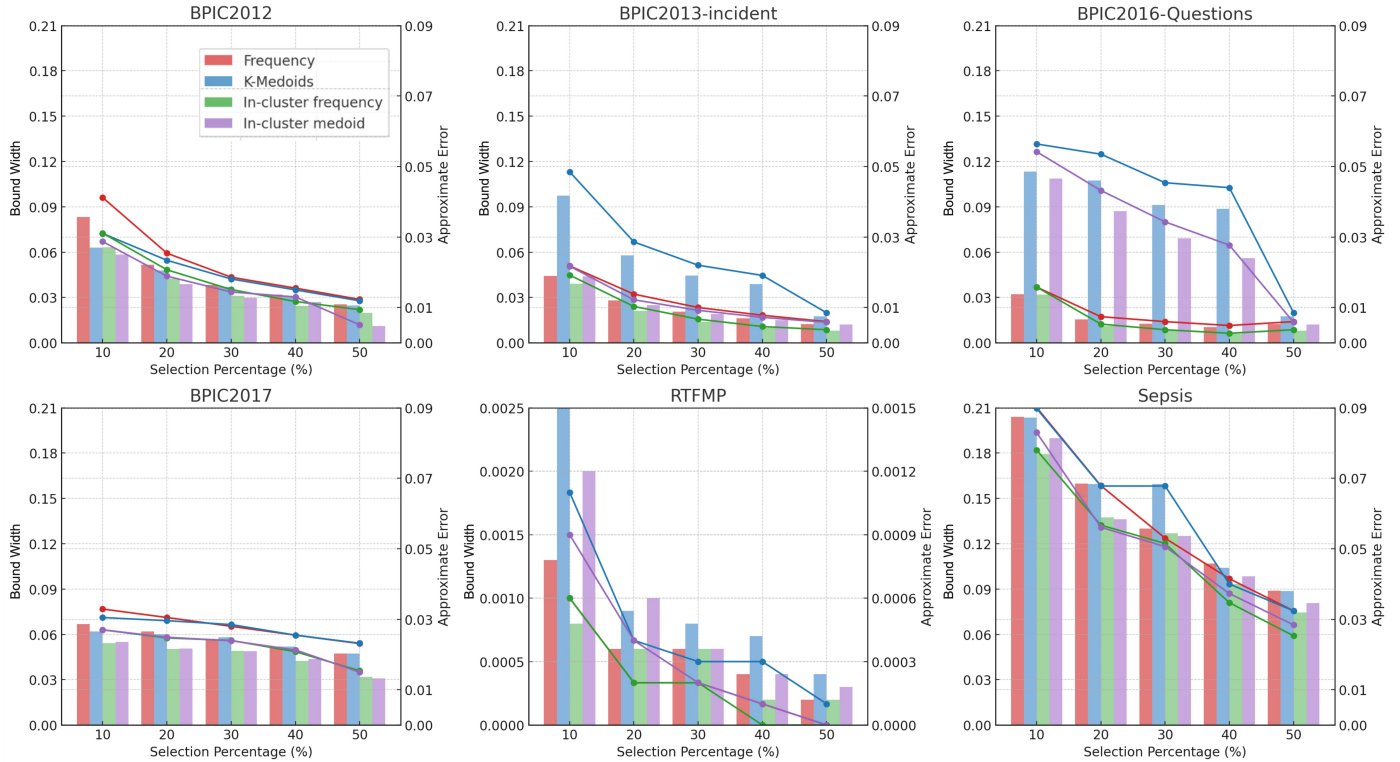


Figure 4: The performance differences of different selection strategies on band width and approximate error.

compute normal alignment, while *Approximate Conformance Time* includes the total time for approximation. A *PI* value greater than 1 indicates the approximation is faster than the actual conformance computation. Preprocessing time (e.g., hierarchical clustering) is included in the approximate conformance time.

6.3. Experimental Result and Discussion

Table 5 shows the actual and approximate fitness values generated by comparison methods using 20% of the variants in six event logs, and for each row, we bolded the smallest values. The results show that the proposed in-cluster methods are more accurate than the baselines. Our complete experimental data is provided in Appendix B.

Table 5: Approximate fitness comparison for different selection methods

Event Log	Actual Fitness	Approximate Fitness			
		Frequency	K-Medoids	In-cluster frequency	In-cluster medoid
BPIC2012	0.9995	0.9741	0.9761	0.9788	0.9806
BPIC2013-closed problems	0.9997	0.9860	0.9711	0.9894	0.9875
BPIC2016-Questions	0.9997	0.9923	0.9463	0.9944	0.9565
BPIC2017	0.9995	0.9690	0.9700	0.9749	0.9747
Road	0.9999	0.9997	0.9996	0.9998	0.9995
Sepsis	0.9880	0.9202	0.9202	0.9313	0.9319

Figure 4 shows that both *Approximate Error* and *Bound Width* decrease as selection percentages increase. Here, *Bound Width* is represented by bars, and *Approximate Error* by lines, illustrating

the improvements in these metrics as the selection percentage rises. Our in-cluster methods consistently achieve tighter bounds at each selection percentage. Notably, at a 50% selection on the BPIC2017 log, the bound widths of baseline are around 0.05, while our methods reduce this by 40% to 0.03. Additionally, across all datasets with different selection percentages, the in-cluster frequency method shows an average improvement of 19.1% in *Approximate Error* compared to the frequency-based method, while the in-cluster medoid method achieves an average improvement of 27.6% compared to the K-Medoid method. Moreover, in-cluster frequency method often produces tighter bounds than in-cluster medoid method, especially on low *Uniqueness* logs like BPIC2016-Questions, where selecting the most frequent trace is more effective than clustering. However, on high *Uniqueness* logs like *Sepsis*, in-cluster medoid method provides more accurate approximations.

In Figure 5, we compare the time performance of different log selection methods and their improvement over normal alignment. Note that a value of 1 represents the normal alignment time. Among the comparison methods, the frequency method usually results in higher performance improvement, followed by the K-Medoids method. Our methods is less efficient compared to them. Since our methods are based on hierarchical clustering, it requires step-by-step merging and calculating all possible cluster combinations, so we need more preprocessing time compared to baselines, which leads to the approximate time is higher, especially on large datasets such as BPIC2013-incidents and BPIC2017. However, even with this increase, our method remains significantly faster than the normal alignment

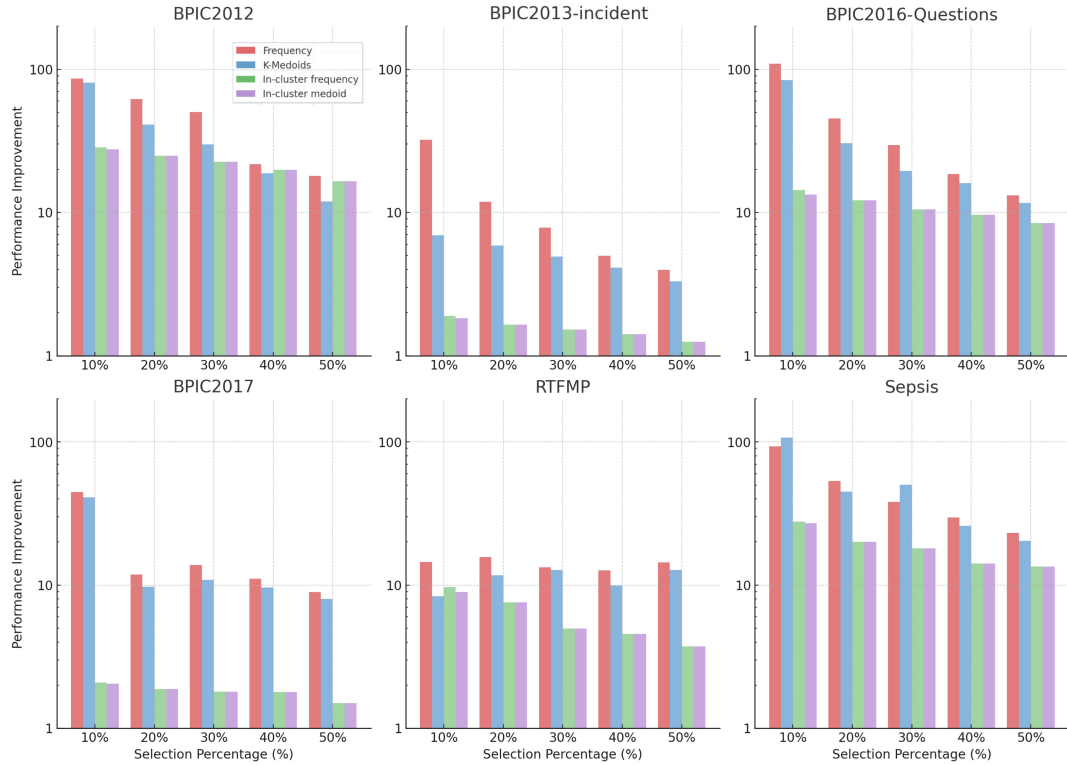


Figure 5: The performance improvement using different methods in six event logs

approach.

Considering both Figure 4 and Figure 5, we observe a trade-off between performance and accuracy in the proposed methods. That is, we provide more accurate bounds but need more preprocessing time to approximate the fitness.

7. CONCLUSION

In this paper, we propose an enhanced model behaviour sampling method using hierarchical clustering to construct more representative model behaviour subsets. By incorporating both frequency and control-flow information from the event log, our approach more effectively captures the model’s behaviour, leading to improved approximation accuracy. Experimental results show that our method produces approximations that are on average over 19.1% closer to the actual alignment values than baseline methods, though it requires more computation time.

In future work, we plan to apply a time-optimized hierarchical clustering algorithm to reduce the approximation time of our method. Additionally, an incremental approximation tool could be developed to increase the size of model behaviour during the time, allowing the user decide when the accuracy is enough. Furthermore, exploring how to make use of the distribution information (e.g., *Uniqueness*) in the event log to choose better approximate method is also a direction for future research.

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Appendix A. Proof of Lemmas

Appendix A.1. Proof of Alignment Cost Upper Bound

Proof. We have shown that $\min_{\sigma_M \in S} \Delta(\sigma_L, \sigma_M) = \delta_S(\gamma_{SN}(\sigma_L))$ in Definition 5, so $\Delta(\sigma_L, \sigma_M) \geq \delta_S(\gamma_{SN}(\sigma_L))$. Therefore, if $\delta_S(\gamma_{SN}(\sigma_L)) > \Delta(\sigma_L, \sigma_M)$, $\gamma_{SN}(\sigma_L)$ is not an optimal alignment. Consequently, for any $M_B \subseteq \phi_v(SN)$, $\Phi(\sigma_L, M_B)$ returns an upper bound for the cost of optimal alignment [5].

Appendix A.2. Proof of Alignment Cost Lower Bound

Proof. When $|\sigma_L[A_v(SN)]| < SPM$, at least $SPM - |\sigma_L[A_v(SN)]|$ insertions are needed. Adding the initial alignment cost, the total minimum alignment cost is $|SPM - \sigma_L[A_v(SN)]| + |\kappa(\sigma_L)|$. Similarly, when $|\sigma_L[A_v(SN)]| > LPM$, at least $|\sigma_L[A_v(SN)]| - LPM$ deletions are required. Thus, the total alignment cost is $|\sigma_L[A_v(SN)] - LPM| + |\kappa(\sigma_L)|$. When $SPM \leq |\sigma_L[A_v(SN)]| \leq LPM$, no insertions or deletions are needed, so the alignment cost is $|\kappa(\sigma_L)|$.

Appendix B. Original Experimental Data

Table B.6: Experimental results for datasets.

Log	Actual Fitness	Normal Alignment Time	Candidate Percentage	Parameter		Approximation Method				
						Baseline		In-cluster medoid		
						Frequency	K-Medoids	In-cluster frequency	In-cluster medoid	
BPIC2012	0.9995	3540000	10%	Approximate fitness	Lower Bound	0.9167	0.9371	0.9368	0.9416	
					Approximate fitness	0.9583	0.9685	0.9684	0.9708	
					Upper Bound	1.0000	1.0000	1.0000	1.0000	
				Approximation Error		0.0412	0.0310	0.0311	0.0287	
				Band Width		0.0833	0.0629	0.0632	0.0584	
				Preprocessing Time (ms)		/	/	1219923	1259201	
				Approximate Time (ms)		411778	439928	25030	26102	
				Total Approximate Time (ms)		411778	439928	1244953	1285303	
				PI		85.9687	80.4677	28.4348	27.5421	
				20%	Approximate fitness	Lower Bound	0.9482	0.9522	0.9576	0.9612
						Approximate fitness	0.9741	0.9761	0.9788	0.9806
						Upper Bound	1.0000	1.0000	1.0000	1.0000
			Approximation Error		0.0254	0.0234	0.0207	0.0189		
			Band Width		0.0518	0.0478	0.0424	0.0388		
			Preprocessing Time (ms)		/	/	1342972	1392321		
			Approximate Time (ms)		572356	859792	39232	32323		
			Total Approximate Time (ms)		572356	859792	1382204	1424644		
			PI		61.8496	41.1727	25.6113	24.8483		
			30%		Approximate fitness	Lower Bound	0.9618	0.9629	0.9688	0.9702
						Approximate fitness	0.9809	0.9814	0.9844	0.9851
						Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0186	0.0181	0.0151	0.0144	
				Band Width		0.0382	0.0371	0.0312	0.0298	
				Preprocessing Time (ms)		/	/	1423219	1529312	
				Approximate Time (ms)		702244	1186892	41992	42223	
				Total Approximate Time (ms)		702244	1186892	1465211	1571535	
				PI		50.4098	29.8258	24.1603	22.5257	
				40%	Approximate fitness	Lower Bound	0.9681	0.9690	0.9756	0.9730
						Approximate fitness	0.9841	0.9845	0.9878	0.9865
						Upper Bound	1.0000	1.0000	1.0000	1.0000
			Approximation Error		0.0155	0.0150	0.0117	0.0130		
			Band Width		0.0319	0.0310	0.0244	0.0270		
			Preprocessing Time (ms)		/	/	1591211	1730030		
			Approximate Time (ms)		1229401	1480757	41503	49020		
			Total Approximate Time (ms)		1229401	1480757	1632714	1779050		
			PI		28.7945	23.9067	21.6817	19.8983		
			50%		Approximate fitness	Lower Bound	0.9745	0.9752	0.9802	0.9888
						Approximate fitness	0.9873	0.9876	0.9901	0.9944
						Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0123	0.0119	0.0094	0.0051	
				Band Width		0.0255	0.0248	0.0198	0.0112	
				Preprocessing Time (ms)		/	/	1823900	2102097	
				Approximate Time (ms)		1863573	1971131	42826	43503	
				Total Approximate Time (ms)		1863573	1971131	1866726	2145600	
				PI		18.9958	17.9592	18.9637	16.4989	

Table B.6: Experimental results for datasets.

Table ?? continued.

Log	Actual Fitness	Normal Alignment Time	Candidate Percentage	Parameter		Approximation Method			
						Baseline		In-cluster medoid	
						Frequency	K-Medoids	In-cluster frequency	In-cluster medoid
BPIC2013-incident	0.9997	135400	10%	Approximate fitness	Lower Bound	0.9559	0.9025	0.9610	0.9560
					Approximate fitness	0.9780	0.9513	0.9805	0.9780
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0218	0.0485	0.0192	0.0217
				Band Width		0.0441	0.0975	0.0390	0.0440
				Preprocessing Time (ms)		/	/	69233	70923
				Approximate Time (ms)		4200	19572	2033	2992
				Total Approximate Time (ms)		4200	19572	71266	73915
				PI		32.2381	6.9180	1.8999	1.8318
			20%	Approximate fitness	Lower Bound	0.9719	0.9422	0.9788	0.9750
					Approximate fitness	0.9860	0.9711	0.9894	0.9875
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0138	0.0286	0.0103	0.0122
				Band Width		0.0281	0.0578	0.0212	0.0250
				Preprocessing Time (ms)		/	/	78012	79232
				Approximate Time (ms)		11426	23054	2932	3111
				Total Approximate Time (ms)		11426	23054	80944	82343
				PI		11.8502	5.8732	1.6728	1.6443
			30%	Approximate fitness	Lower Bound	0.9795	0.9554	0.9860	0.9810
					Approximate fitness	0.9898	0.9777	0.9930	0.9905
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0100	0.0220	0.0067	0.0092
				Band Width		0.0205	0.0446	0.0140	0.0190
				Preprocessing Time (ms)		/	/	81203	85003
				Approximate Time (ms)		17294	27553	3504	4092
				Total Approximate Time (ms)		17294	27553	84707	89095
				PI		7.8293	4.9142	1.5985	1.5197
			40%	Approximate fitness	Lower Bound	0.9839	0.9612	0.9902	0.9850
					Approximate fitness	0.9920	0.9806	0.9951	0.9925
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0078	0.0191	0.0046	0.0072
				Band Width		0.0161	0.0388	0.0098	0.0150
				Preprocessing Time (ms)		/	/	89129	91892
				Approximate Time (ms)		27133	32868	3932	3902
				Total Approximate Time (ms)		27133	32868	93061	95794
				PI		4.9902	4.1195	1.4550	1.4134
			50%	Approximate fitness	Lower Bound	0.9875	0.9825	0.9920	0.9879
					Approximate fitness	0.9938	0.9913	0.9960	0.9940
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0060	0.0085	0.0037	0.0058
				Band Width		0.0125	0.0175	0.0080	0.0121
				Preprocessing Time (ms)		/	/	95002	104023
				Approximate Time (ms)		34006	41028	4002	4350
				Total Approximate Time (ms)		34006	41028	99004	108373
				PI		3.9817	3.3002	1.3676	1.2494

Table B.6: Experimental results for datasets.

Table ?? continued.

Log	Actual Fitness	Normal Alignment Time	Candidate Percentage	Parameter		Approximation Method				
						Baseline		In-cluster medoid		
						Frequency	K-Medoids	In-cluster frequency	In-cluster medoid	
BPIC2016-Questions	0.9997	5200690	10%	Approximate fitness	Lower Bound	0.9679	0.8867	0.9680	0.8911	
					Approximate fitness	0.9840	0.9434	0.9840	0.9455	
					Upper Bound	1.0000	1.0000	0.9999	0.9999	
				Approximation Error	0.0158	0.0564	0.0158	0.0542		
				Band Width	0.0321	0.1133	0.0319	0.1088		
				Preprocessing Time(ms)	/	/	359923	389454		
				Approximate Time(ms)	47607	61807	2715	1551		
				Total Approximate Time(ms)	47607	61807	362638	391005		
				PI	109.2421	84.1440	14.3413	13.3008		
				20%	Approximate fitness	Lower Bound	0.9845	0.8925	0.9888	0.9130
						Approximate fitness	0.9923	0.9463	0.9944	0.9565
						Upper Bound	1.0000	1.0000	1.0000	1.0000
			Approximation Error		0.0074	0.0535	0.0053	0.0432		
			Band Width		0.0155	0.1075	0.0112	0.0870		
			Preprocessing Time(ms)		/	/	390239	421292		
			Approximate Time(ms)		114727	170665	3832	4902		
			Total Approximate Time(ms)		114727	170665	394071	426194		
			PI		45.3310	30.4731	13.1973	12.2026		
			30%		Approximate fitness	Lower Bound	0.9874	0.9087	0.9920	0.9309
						Approximate fitness	0.9937	0.9544	0.9960	0.9655
						Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error	0.0060	0.0454	0.0037	0.0343		
				Band Width	0.0126	0.0913	0.0080	0.0691		
				Preprocessing Time(ms)	/	/	448922	489322		
				Approximate Time(ms)	176359	266266	6020	6334		
				Total Approximate Time(ms)	176359	266266	454942	495656		
				PI	29.4892	19.5319	11.4315	10.4925		
				40%	Approximate fitness	Lower Bound	0.9896	0.9114	0.9940	0.9440
						Approximate fitness	0.9948	0.9557	0.9970	0.9720
						Upper Bound	1.0000	1.0000	1.0000	1.0000
			Approximation Error		0.0049	0.0440	0.0027	0.0277		
			Band Width		0.0104	0.0886	0.0060	0.0560		
			Preprocessing Time(ms)		/	/	483200	530239		
			Approximate Time(ms)		280456	325313	9910	10355		
			Total Approximate Time(ms)		280456	325313	493110	540594		
			PI		18.5437	15.9867	10.5467	9.6203		
			50%		Approximate fitness	Lower Bound	0.9913	0.9294	0.9960	0.9503
						Approximate fitness	0.9957	0.9647	0.9980	0.9752
						Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error	0.0060	0.0085	0.0037	0.0058		
				Band Width	0.0125	0.0175	0.0080	0.0121		
				Preprocessing Time(ms)	/	/	566660	602030		
Approximate Time(ms)	395799	445163		15330	14340					
Total Approximate Time(ms)	395799	445163		581990	616370					
PI	13.1397	11.6827		8.9360	8.4376					

Table B.6: Experimental results for datasets.

Table ?? continued.

Log	Actual Fitness	Normal Alignment Time	Candidate Percentage	Parameter		Approximation Method				
						Baseline		In-cluster medoid		
						Frequency	K-Medoids	In-cluster frequency	In-cluster medoid	
BPIC2017	0.9995	180829300	10%	Approximate fitness	Lower Bound	0.9332	0.9381	0.9454	0.9450	
					Approximate fitness	0.9666	0.9691	0.9726	0.9725	
					Upper Bound	1.0000	1.0000	0.9997	1.0000	
				Approximation Error		0.0329	0.0305	0.0270	0.0270	
				Band Width		0.0668	0.0619	0.0543	0.0550	
				Preprocessing Time (ms)		/	/	86490212	87983292	
				Approximate Time (ms)		4049416	4399280	400366	509232	
				Total Approximate Time (ms)		4049416	4399280	86890578	88492524	
				PI		44.6556	41.1043	2.0811	2.0434	
				20%	Approximate fitness	Lower Bound	0.9380	0.9399	0.9497	0.9493
						Approximate fitness	0.9690	0.9700	0.9749	0.9747
						Upper Bound	1.0000	1.0000	1.0000	1.0000
			Approximation Error		0.0305	0.0296	0.0247	0.0249		
			Band Width		0.0620	0.0601	0.0503	0.0507		
			Preprocessing Time(ms)		/	/	91423432	95431122		
			Approximate Time(ms)		15255832	18597920	424210	561543		
			Total Approximate Time(ms)		15255832	18597920	91847642	95992665		
			PI		11.8531	9.7231	1.9688	1.8838		
			30%		Approximate fitness	Lower Bound	0.9431	0.9420	0.9510	0.9512
						Approximate fitness	0.9715	0.9710	0.9755	0.9756
						Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0280	0.0285	0.0240	0.0239	
				Band Width		0.0569	0.0580	0.0490	0.0488	
				Preprocessing Time(ms)		/	/	95294232	99874342	
				Approximate Time(ms)		13089388	16606568	502321	424931	
				Total Approximate Time(ms)		13089388	16606568	95796553	100299273	
				PI		13.8150	10.8890	1.8876	1.8029	
				40%	Approximate fitness	Lower Bound	0.9481	0.9480	0.9575	0.9564
						Approximate fitness	0.9741	0.9740	0.9788	0.9782
						Upper Bound	1.0000	1.0000	1.0000	1.0000
			Approximation Error		0.0255	0.0255	0.0208	0.0213		
			Band Width		0.0519	0.0520	0.0425	0.0436		
			Preprocessing Time(ms)		/	/	99034313	100293122		
			Approximate Time(ms)		16294010	18807577	582312	510124		
			Total Approximate Time(ms)		16294010	18807577	99616625	100803246		
			PI		11.0979	9.6147	1.8153	1.7939		
			50%		Approximate fitness	Lower Bound	0.9528	0.9527	0.9682	0.9691
						Approximate fitness	0.9764	0.9764	0.9841	0.9846
						Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0231	0.0232	0.0154	0.0150	
				Band Width		0.0472	0.0473	0.0318	0.0309	
				Preprocessing Time(ms)		/	/	108224313	119901232	
				Approximate Time(ms)		20183838	22539508	391222	454002	
				Total Approximate Time(ms)		20183838	22539508	108615535	120355234	
				PI		8.9591	8.0228	1.6649	1.5025	

Table B.6: Experimental results for datasets.

Table ?? continued.

Log	Actual Fitness	Normal Alignment Time	Candidate Percentage	Parameter		Approximation Method				
						Baseline		In-cluster medoid		
						Frequency	K-Medoids	In-cluster frequency	In-cluster medoid	
RTFMP	0.9999	130430	10%	Approximate fitness	Lower Bound	0.9987	0.9975	0.9989	0.9980	
					Approximate fitness	0.9994	0.9988	0.9993	0.9990	
					Upper Bound	1.0000	1.0000	0.9997	1.0000	
				Approximation Error		0.0006	0.0011	0.0006	0.0009	
				Band Width		0.0013	0.0025	0.0008	0.0020	
				Preprocessing Time(ms)		/	/	10585	11021	
				Approximate Time(ms)		8986	15555	2901	3531	
				Total Approximate Time(ms)		8986	15555	13486	14552	
				PI		14.5148	8.3851	9.6715	8.9630	
				20%	Approximate fitness	Lower Bound	0.9994	0.9991	0.9994	0.9990
						Approximate fitness	0.9997	0.9996	0.9997	0.9995
						Upper Bound	1.0000	1.0000	1.0000	1.0000
			Approximation Error		0.0002	0.0004	0.0002	0.0004		
			Band Width		0.0006	0.0009	0.0006	0.0010		
			Preprocessing Time(ms)		/	/	14012	15432		
			Approximate Time(ms)		8296	11123	3221	3834		
			Total Approximate Time(ms)		8296	11123	17233	19266		
			PI		15.7220	11.7262	7.5686	6.7700		
			30%		Approximate fitness	Lower Bound	0.9994	0.9992	0.9994	0.9994
						Approximate fitness	0.9997	0.9996	0.9997	0.9997
						Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0002	0.0003	0.0002	0.0002	
				Band Width		0.0006	0.0008	0.0006	0.0006	
				Preprocessing Time(ms)		/	/	15236	22293	
				Approximate Time(ms)		9831	10222	3232	3923	
				Total Approximate Time(ms)		9831	10222	18468	26216	
				PI		13.2672	12.7597	7.0625	4.9752	
				40%	Approximate fitness	Lower Bound	0.9996	0.9993	0.9998	0.9996
						Approximate fitness	0.9998	0.9997	0.9999	0.9998
						Upper Bound	1.0000	1.0000	1.0000	1.0000
			Approximation Error		0.0001	0.0003	0.0000	0.0001		
			Band Width		0.0004	0.0007	0.0002	0.0004		
			Preprocessing Time(ms)		/	/	17222	24422		
			Approximate Time(ms)		10323	13123	4442	4232		
			Total Approximate Time(ms)		10323	13123	21664	28654		
			PI		12.6349	9.9390	6.0206	4.5519		
			50%		Approximate fitness	Lower Bound	0.9998	0.9996	0.9998	0.9997
						Approximate fitness	0.9999	0.9998	0.9999	0.9999
						Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0000	0.0001	0.0000	0.0000	
				Band Width		0.0002	0.0004	0.0002	0.0003	
				Preprocessing Time(ms)		/	/	19203	30020	
				Approximate Time(ms)		9050	10212	4301	5021	
				Total Approximate Time(ms)		9050	10212	23504	35041	
				PI		14.4122	12.7722	5.5493	3.7222	

Table B.6: Experimental results for datasets.

Table ?? continued.

Log	Actual Fitness	Normal Alignment Time	Candidate Percentage	Parameter		Approximation Method				
						Baseline		In-cluster medoid		
						Frequency	K-Medoids	In-cluster frequency	In-cluster medoid	
Sepsis	0.9880	3035200	10%	Approximate fitness	Lower Bound	0.7959	0.7965	0.8204	0.8100	
					Approximate fitness	0.8980	0.8983	0.9101	0.9050	
					Upper Bound	1.0000	1.0000	0.9997	1.0000	
				Approximation Error	0.0901	0.0898	0.0780	0.0830		
				Band Width	0.2041	0.2035	0.1793	0.1900		
				Preprocessing Time(ms)	/	/	107478	110312		
				Approximate Time(ms)	32599	28302	1902	2032		
				Total Approximate Time(ms)	32599	28302	109380	112344		
				PI	93.1072	107.2433	27.7491	27.0170		
				20%	Approximate fitness	Lower Bound	0.8403	0.8404	0.8626	0.8638
						Approximate fitness	0.9202	0.9202	0.9313	0.9319
						Upper Bound	1.0000	1.0000	1.0000	1.0000
			Approximation Error		0.0679	0.0678	0.0567	0.0561		
			Band Width		0.1597	0.1596	0.1374	0.1362		
			Preprocessing Time(ms)		/	/	130101	148903		
			Approximate Time(ms)		56803	67461	2303	2289		
			Total Approximate Time(ms)		56803	67461	132404	151192		
			PI		53.4338	44.9919	22.9238	20.0751		
			30%		Approximate fitness	Lower Bound	0.8701	0.8405	0.8730	0.8748
						Approximate fitness	0.9351	0.9203	0.9365	0.9374
						Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error	0.0530	0.0678	0.0515	0.0506		
				Band Width	0.1299	0.1595	0.1270	0.1252		
				Preprocessing Time(ms)	/	/	159232	162820		
				Approximate Time(ms)	79763	60393	5201	5433		
				Total Approximate Time(ms)	79763	60393	164433	168253		
				PI	38.0527	50.2575	18.4586	18.0395		
				40%	Approximate fitness	Lower Bound	0.8931	0.8959	0.9066	0.9015
						Approximate fitness	0.9466	0.9480	0.9533	0.9508
						Upper Bound	1.0000	1.0000	1.0000	1.0000
			Approximation Error		0.0415	0.0400	0.0347	0.0373		
			Band Width		0.1069	0.1041	0.0934	0.0985		
			Preprocessing Time(ms)		/	/	182782	209212		
			Approximate Time(ms)		102649	116824	6123	5736		
			Total Approximate Time(ms)		102649	116824	188905	214948		
			PI		29.5687	25.9810	16.0673	14.1206		
			50%		Approximate fitness	Lower Bound	0.9112	0.9113	0.9255	0.9192
						Approximate fitness	0.9556	0.9557	0.9628	0.9596
						Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error	0.0324	0.0324	0.0253	0.0284		
				Band Width	0.0888	0.0887	0.0745	0.0808		
				Preprocessing Time(ms)	/	/	209823	222011		
Approximate Time(ms)	126803	137461		3508	3769					
Total Approximate Time(ms)	126803	137461		213331	225780					
PI	23.9363	22.0804		14.2277	13.4432					